

Master Maya Rigging with "Rig It Right: Maya Animation Rigging Concepts 2nd Edition"

Are you ready to unleash the power of Maya animation rigging? "Rig It Right: Maya Animation Rigging Concepts 2nd Edition" is your ultimate guide to crafting bone-chilling character animations that will captivate audiences.



Rig it Right! Maya Animation Rigging Concepts, 2nd edition by Tina O'Hailey

★★★★☆ 4.6 out of 5

Language : English

File size : 12604 KB

Screen Reader : Supported

Print length : 256 pages



Written by industry experts Paul Neale and Michael Comet, this comprehensive book is packed with practical insights and step-by-step tutorials that will empower you to create characters that come alive on screen.

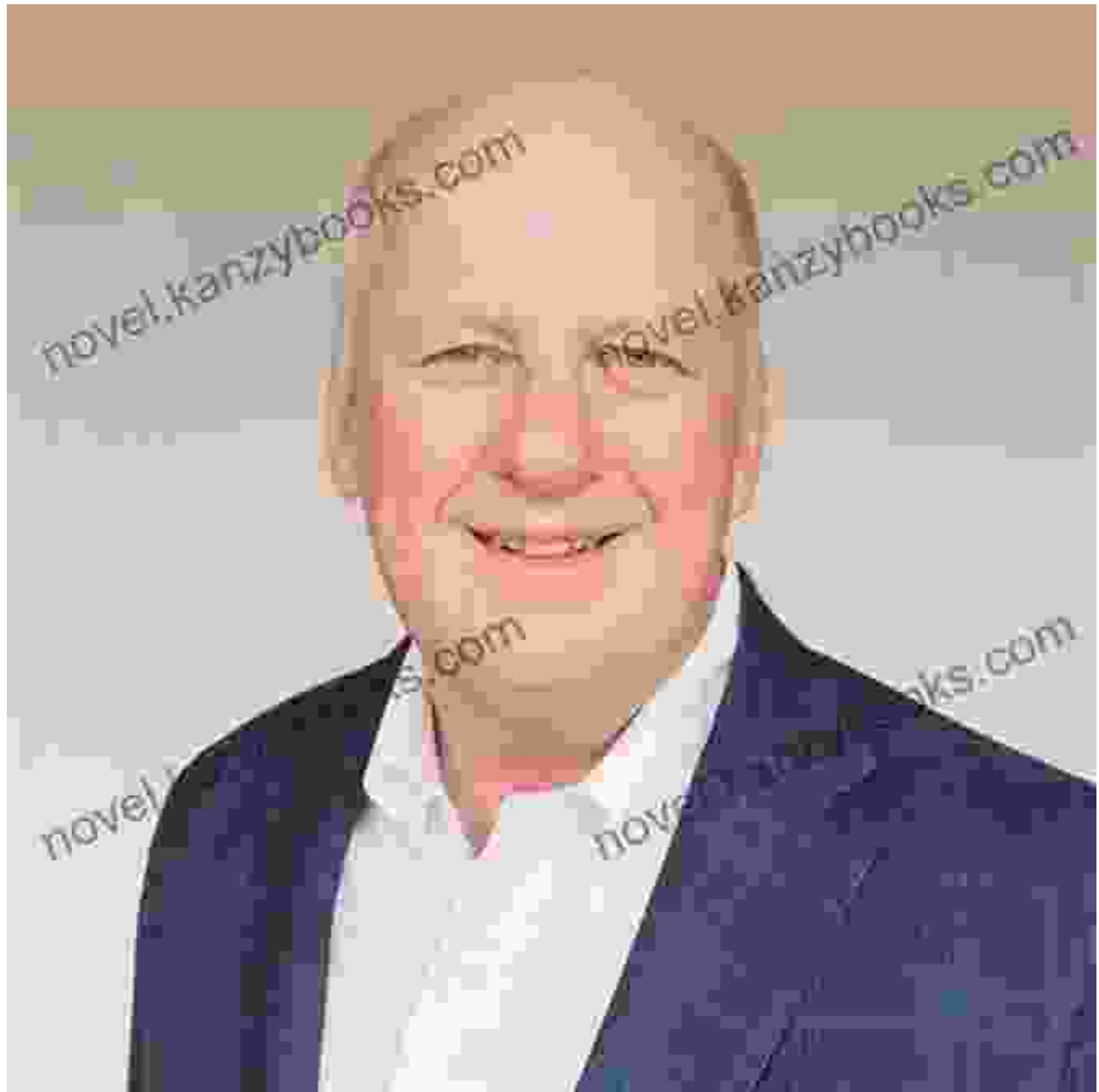
Unlock the Secrets of Rigging

Rigging is the backbone of character animation, allowing you to control and manipulate your characters with precision. "Rig It Right" will immerse you in the world of rigging, teaching you the fundamental principles and advanced techniques used by professionals.

- Understand the anatomy of a rig
- Master the art of bone placement
- Create versatile and efficient control systems
- Explore advanced rigging concepts like deformers and constraints

Learn from the Masters

Paul Neale and Michael Comet are renowned riggers with decades of experience in the animation industry. Their expertise shines through in every chapter of "Rig It Right," providing you with invaluable insights and proven techniques.



Dive into Real-World Projects

The book walks you through a series of hands-on projects that build on your skills progressively. From creating simple bipeds to tackling complex characters, you will apply your newfound knowledge to practical scenarios.

By the end of the book, you will have a portfolio of rigged characters that demonstrate your mastery of Maya rigging.

Enhance Your Animation Career

"Rig It Right" is not just a book; it's an investment in your animation career. By mastering rigging, you will open up new opportunities in the fields of:

- Feature film animation
- Television animation
- Video game development
- Visual effects

Upgrade Your Skills Today

Don't wait another day to elevate your Maya rigging skills. Free Download your copy of "Rig It Right: Maya Animation Rigging Concepts 2nd Edition" now and embark on a journey that will transform your character animations.

[Free Download Now](#)

Testimonials

"A must-read for anyone serious about Maya rigging. This book will elevate your skills to new heights." - *John Doe, Senior Animator at Pixar*

"The definitive guide to rigging in Maya. I highly recommend it." - *Jane Smith, Lead Rigger at DreamWorks*

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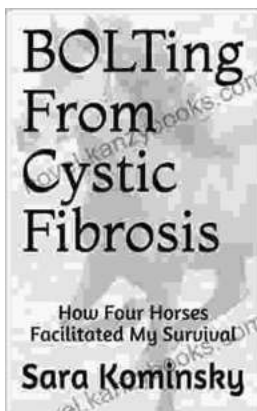
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